start\_Click() -> Socket-> Bind -> Listen

-> BeginAccept -> OnConnected

-> EndAccept

-> BeginReceive -> OnDataReceive -> EndReceive -> UpdateMessageBox

Send\_Click -> beginSend -> OnDataSent ->EndSend

CLIENT

Connect\_Click -> Socket

-> BeginConnect->OnConntected

-> EndConnect

->BeginReceive -> OnDataReceive -> EndReceive -> UpdateMessageBox

Send\_Click -> beginSend -> OnDataSent ->EndSend

**Gửi File**

Send\_Click -> beginSend -> OnDataSent -> beginSend->….

**UDP**